

## Adaptive Monte Carlo Optimization: Ultra Fast Medoid Identification via **Correlated Sequential Halving** Tavor Z. Baharav, David N. Tse Stanford University

## **Problem Formulation** $x_1, \dots, x_n \in \mathbb{R}^d$ $i^* = \arg\min_{i \in [n]} \theta_i$ $\theta_i \triangleq \frac{1}{n} \sum_{i=1}^n d(x_i, x_j)$ Generalization of median Unlike mean, medoid is inside dataset Special instance of AMO framework, also works for k-NN Computation $\rightarrow$ Estimation Estimate $\theta_i$ via random sampling $\mathbb{E}\{d(x_i, x_J)\} = \theta_i \qquad J \sim \text{Unif}([n])$ RAND: estimate each $\theta_i$ to same degree of accuracy $\hat{\theta}_i = \frac{1}{|\mathcal{J}_i|} \sum_{i \in \mathcal{I}} d(x_i, x_j)$ Medoid Bandit (Med-dit): sample adaptively (UCB) [1] Our contributions [4] Naïve bandit reduction to statistical estimation ignores structure of problem Can overcome via *correlating* our sampling • Sample rows of D, $D_{i,i} = d(x_i, x_i)$ Need to prove $\widehat{\theta_i} < \widehat{\theta_1}$ • Control $\hat{\theta}_i - \hat{\theta}_1$ instead of $\hat{\theta}_i, \hat{\theta}_1$ 0.175 Indep, std=.245 0.35 Corr, std=.028 0.150 0.30 0.125 0.25 0.100 0.20 0.075 0.15 0.050 0.10 0.025 0.05 0.00 0.000 0.0 0.5 1.0 -1.00.0 -1.0-0.5-0.5Difference Difference

(a) Comparison of top 2 points (i=2)





• Assumption:  $d(x_1, x_I) - d(x_i, x_I)$  is  $\sigma \rho_i$ -subgaussian **Theorem:** corrSH [4] identifies the medoid with probability at least 1- $\delta$  after computing

 $T = O\left(\sigma^2 \log n \log\left(\frac{\log n}{\delta}\right) \max_{i \ge \frac{T}{n \log n}} \left|\frac{i\rho_{(i)}^2}{\Delta_{(i)}^2}\right|\right)$ 

- Works for any  $\ell_p$  (separable) distance
- Randomly rotate data for better subgaussian constant
- $O(n^2 \log^2 nd)$  time under distributional assumption
- 100x gain in theory on ImageNet, 25x wall clock speedup

Convert computational problem to computational problem in this reduction



[1] V. Bagaria, G. Kamath, V. Ntranos, M. Zhang, and D. Tse, "Almost-linear time via multi-armed bandits," in Proceedings of the Twenty-First International Conference on Artificial Intelligence and Statistics, pp. 500–509, 2018.

[2] V. Bagaria, G. M. Kamath, and D. N. Tse, "Adaptive monte-carlo optimization," arXiv

[3] Z. Karnin, T. Koren, and O. Somekh, "Almost optimal exploration in multi-armed bandits," in International Conference on Machine Learning, pp. 1238–1246, 2013. [4] Baharav, Tavor Z., and David N. Tse. "Ultra Fast Medoid Identification via Correlated Sequential Halving." accepted to NeurIPS 2019.